

The screenshot shows a C program editor window titled "<1> c:\Temp\cvi\temp2.c". The menu bar includes File, Edit, View, Build, Run, Instrument, Library, Tools, Window, Options, and Help. The code is as follows:

```
#include <ansi_c.h>

int main(int argc, char* argv[])
{
    char    *str = "Hello World";
    double  num1 = 123.456;
    int     num2 = 911;
    printf("Prior art of data tooltips...");
    getchar();

    return 0;
}
```

A tooltip box is displayed over the variable 'num2' in the line 'int num2 = 911;', containing the text 'num2 = 911'. The status bar at the bottom shows '9/14', '5', 'Ins', and 'Suspended'.

Fig. 1A (Prior Art)

The screenshot shows a C program editor window titled "<1> c:\Temp\cvi\temp2.c". The menu bar includes File, Edit, View, Build, Run, Instrument, Library, Tools, Window, Options, and Help. The code is as follows:

```
#include <ansi_c.h>

int main(int argc, char* argv[])
{
    char    *str = "Hello World";
    double  num1 = 123.456;
    int     num1 = 1.2345600000000000E+2;
    printf("Prior art of data tooltips...");
    getchar();

    return 0;
}
```

A tooltip box is displayed over the variable 'num1' in the line 'int num1 = 1.2345600000000000E+2;', containing the text 'num1 = 1.2345600000000000E+2'. The status bar at the bottom shows '9/14', '5', 'Ins', and 'Suspended'.

Fig. 1B (Prior Art)

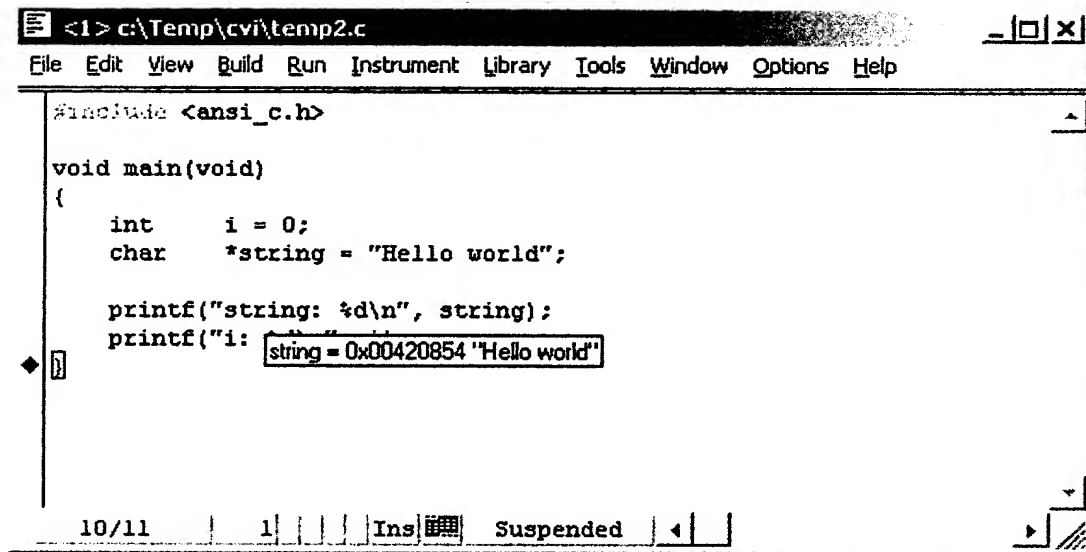


Fig. 1C (Prior Art)

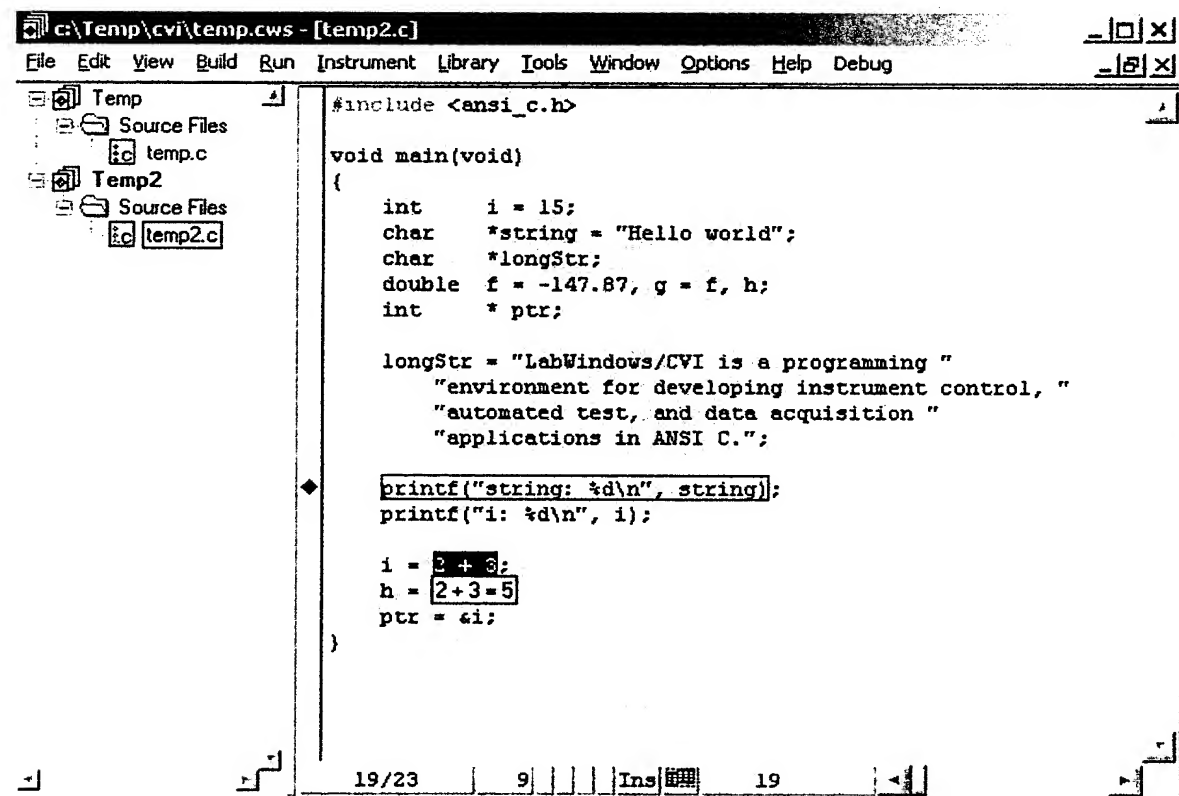


Fig. 1D (Prior Art)

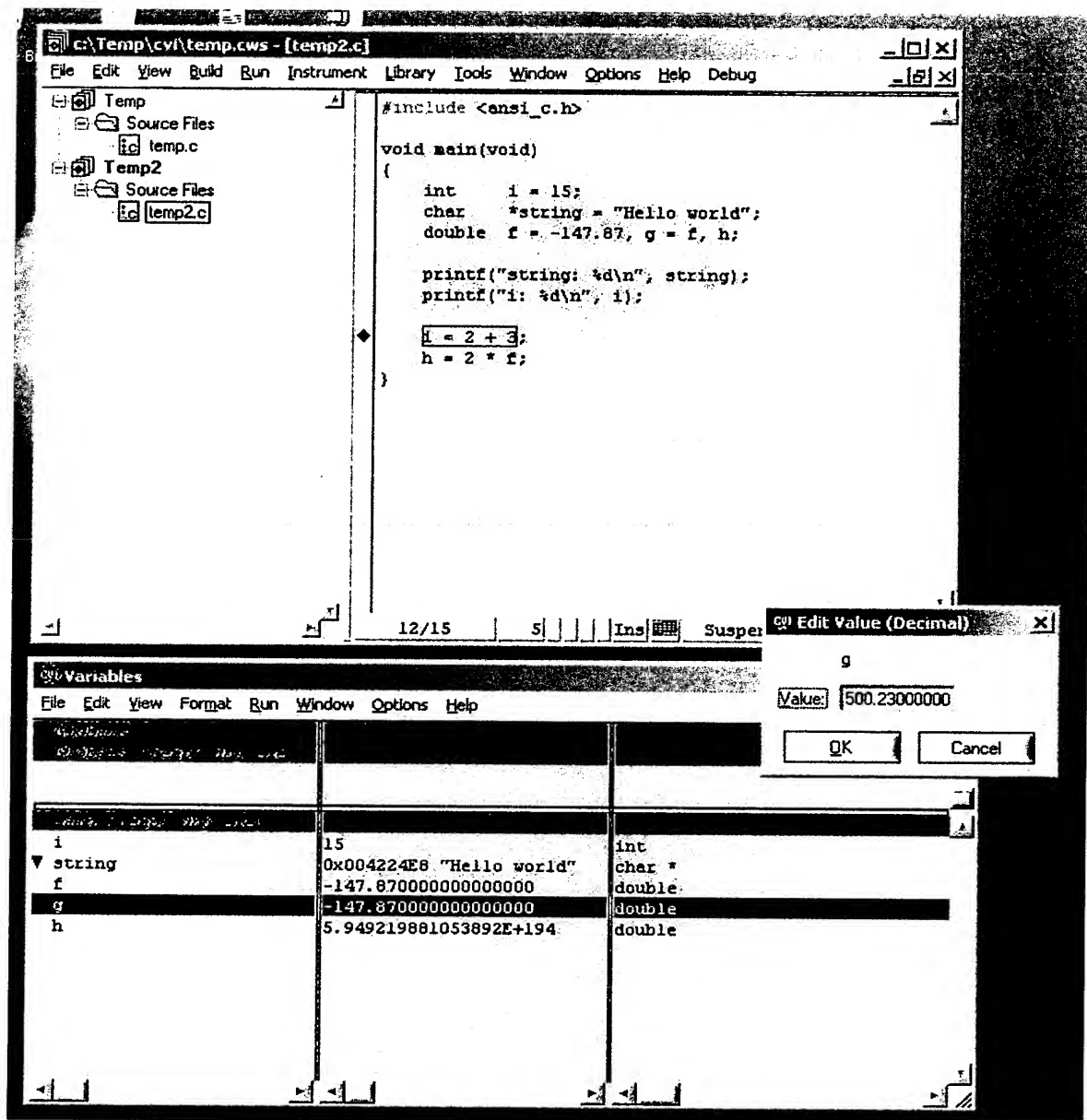


Fig. 1E (Prior Art)

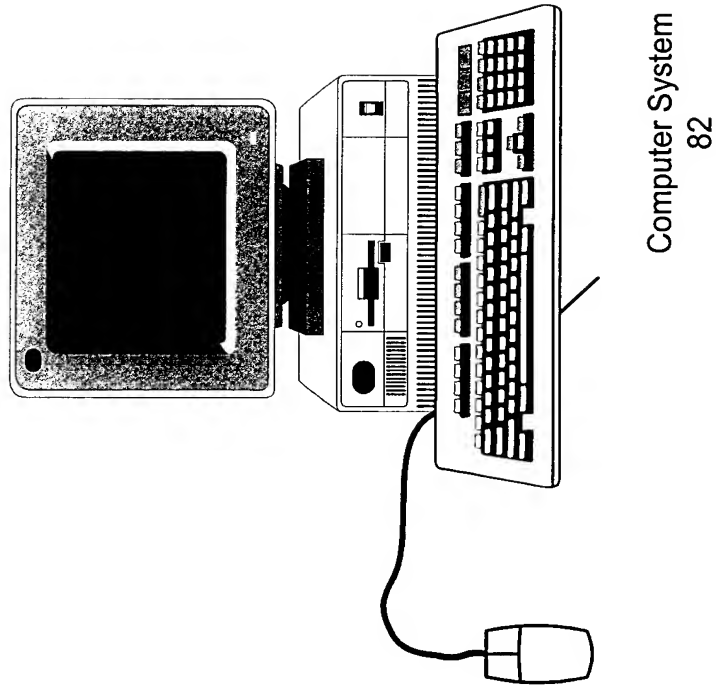


Figure 2A

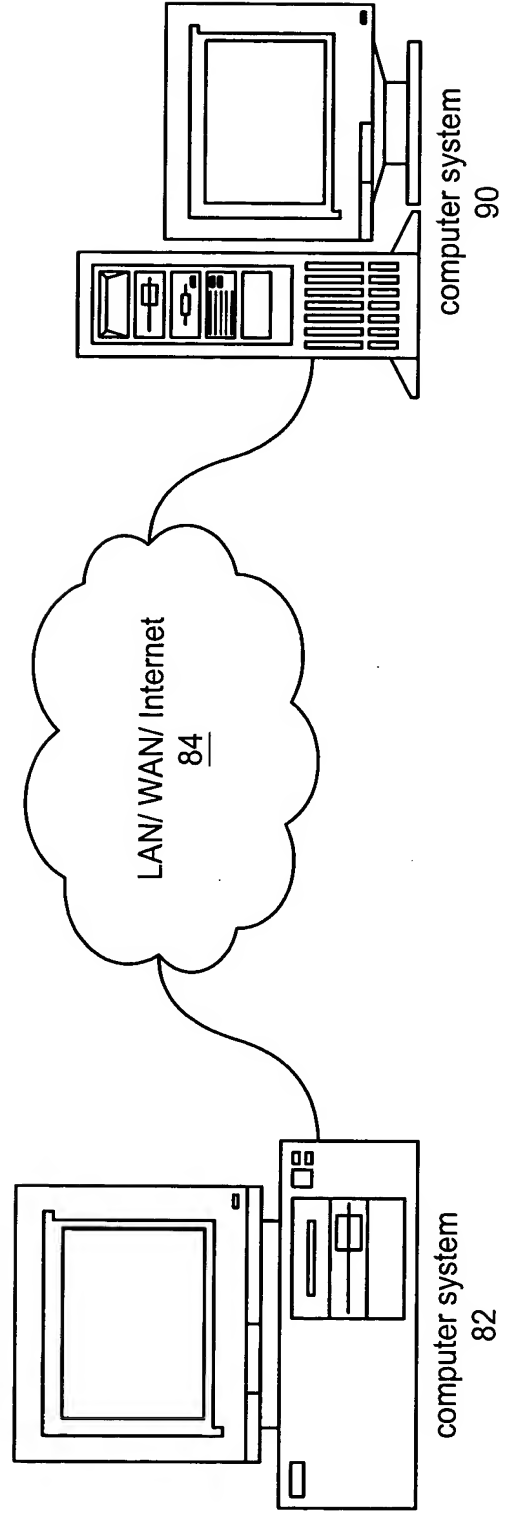


Figure 2B

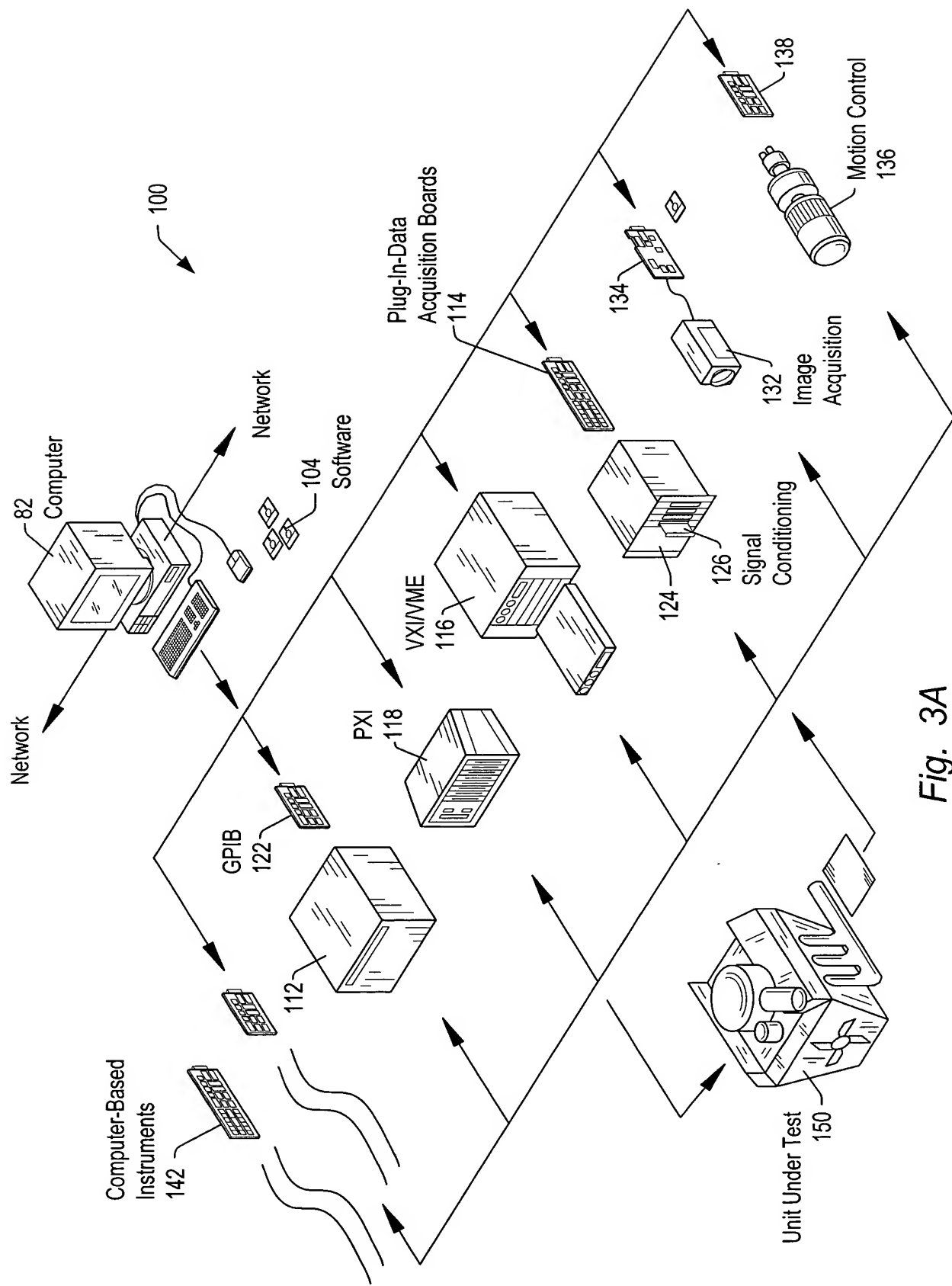


Fig. 3A

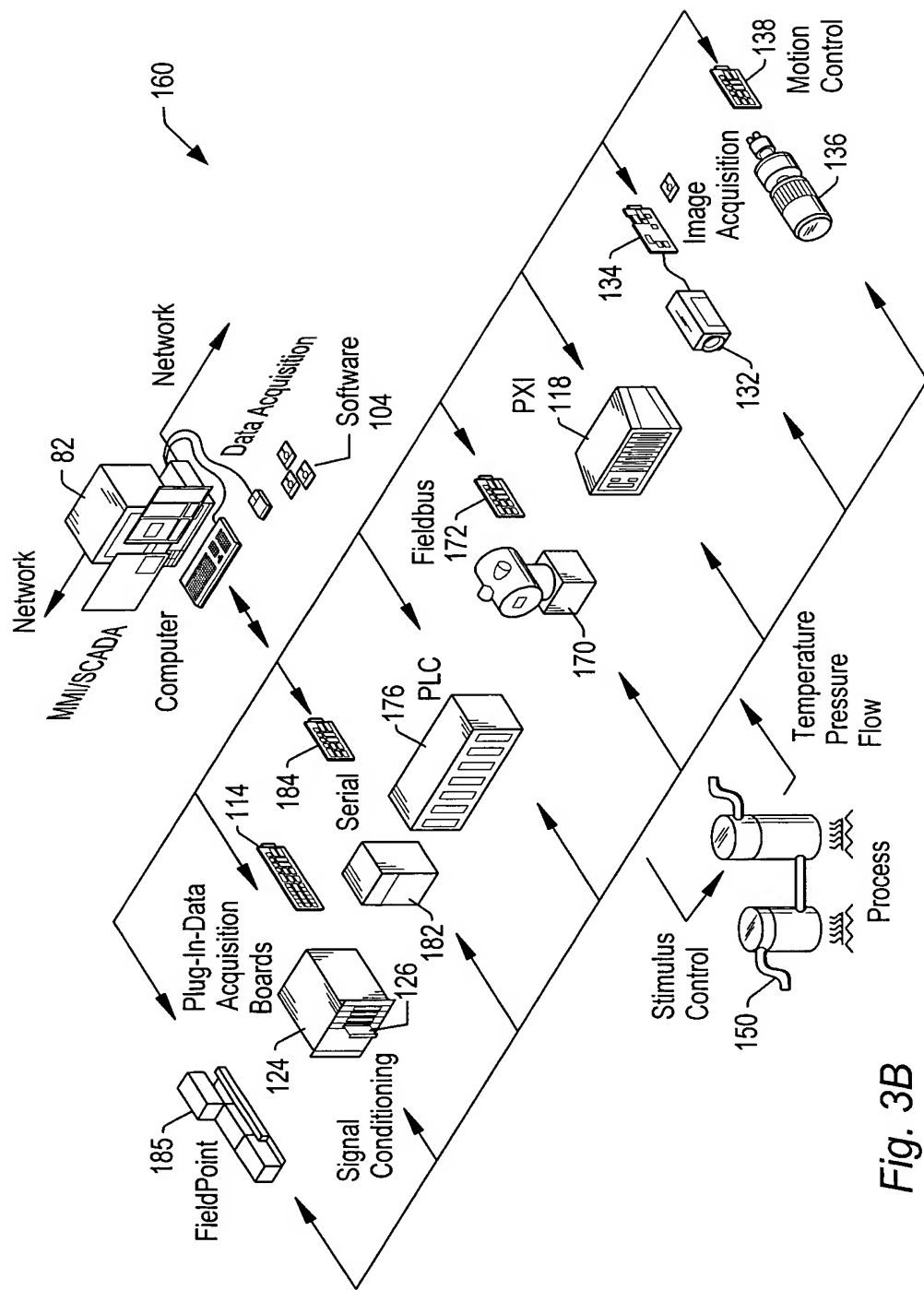


Fig. 3B

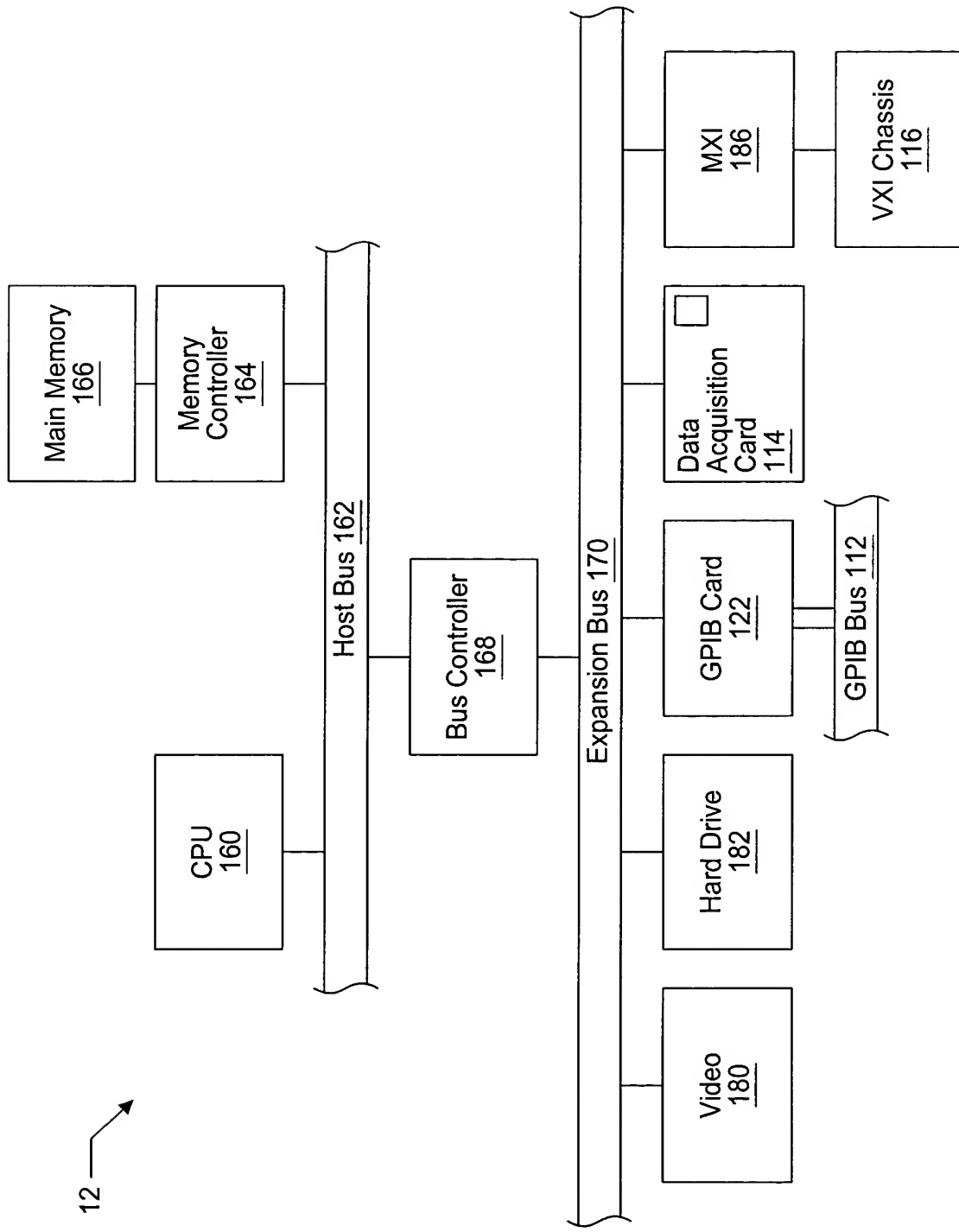


Figure 4

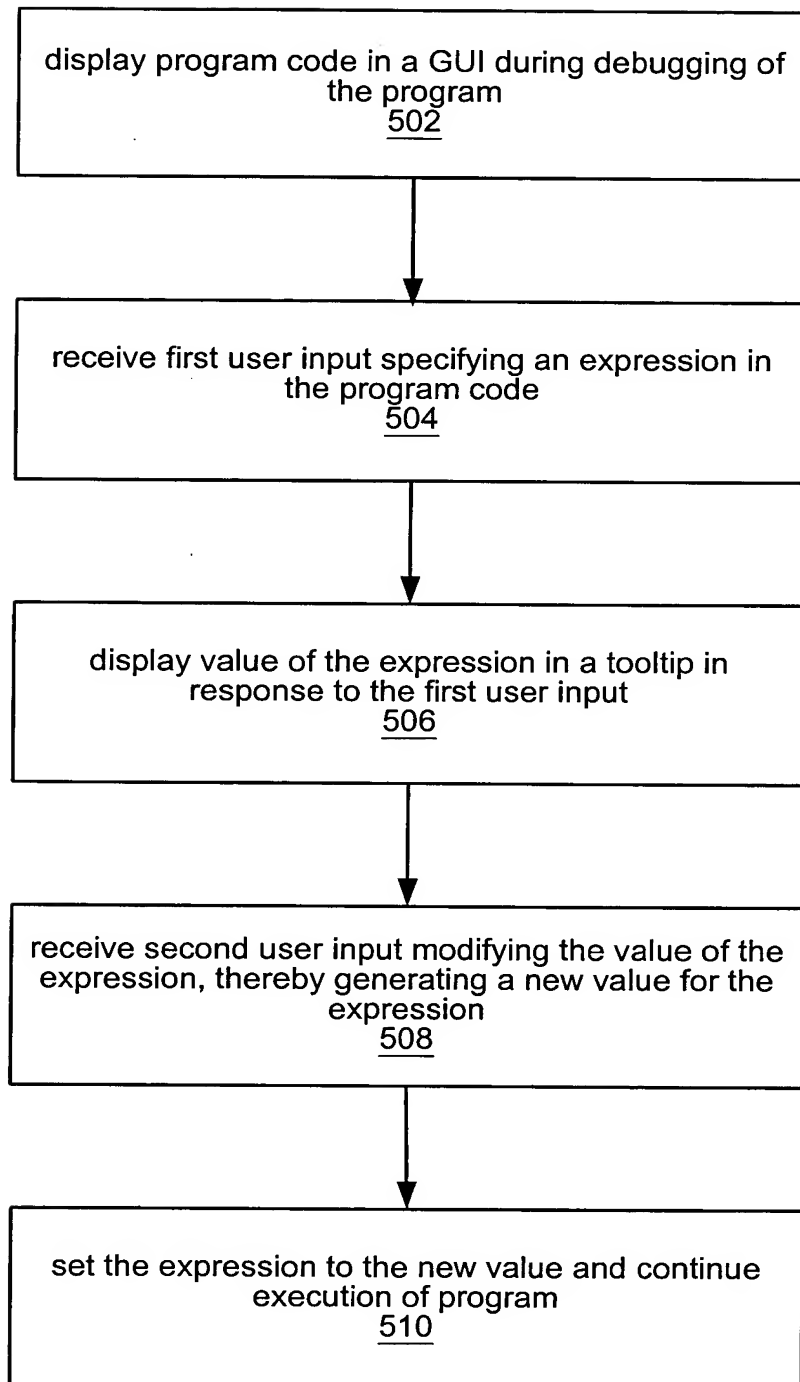


Fig. 5

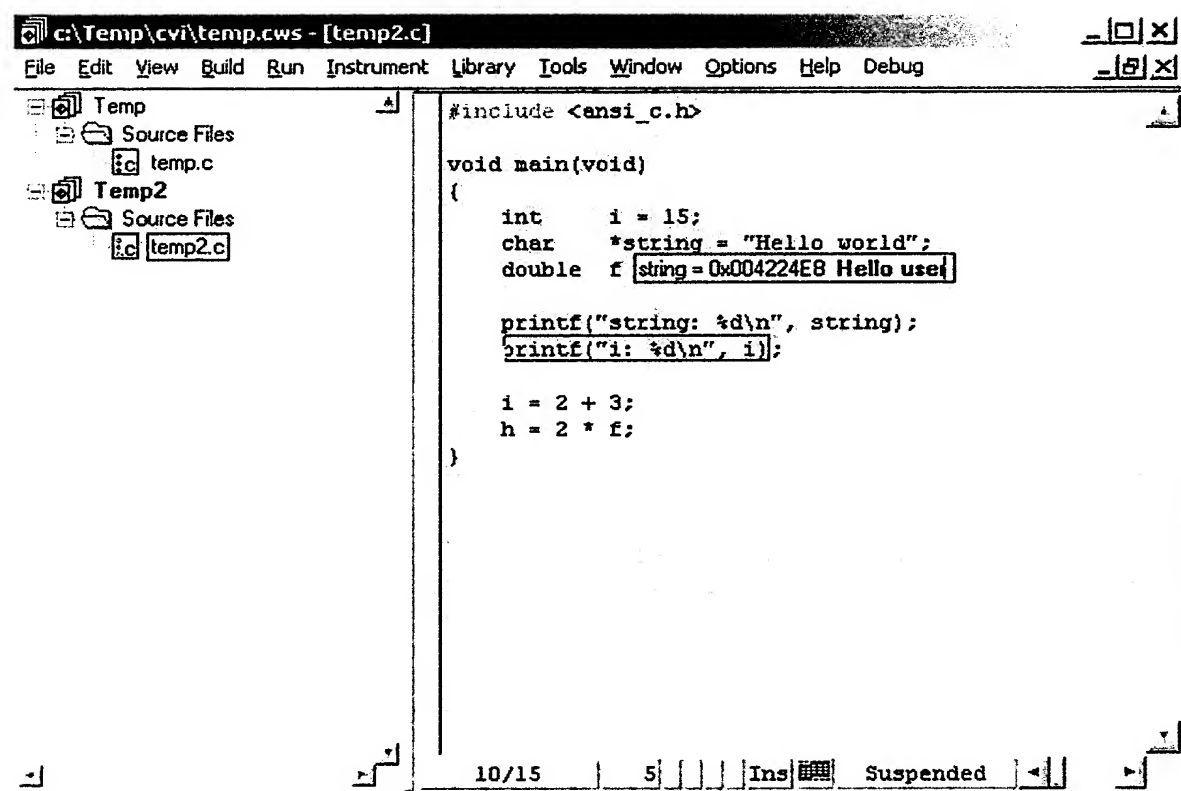


Fig. 6A

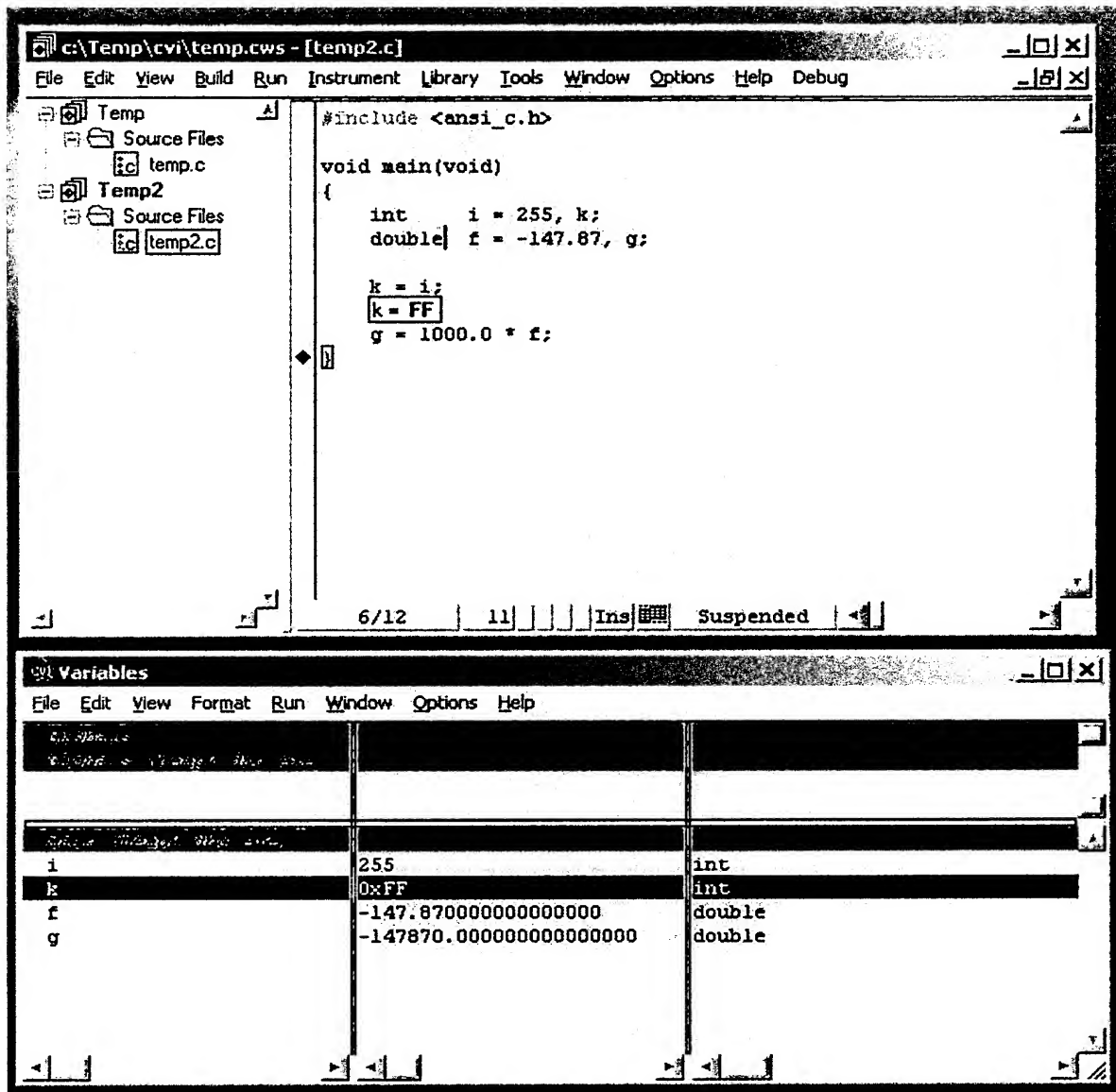


Fig. 6B

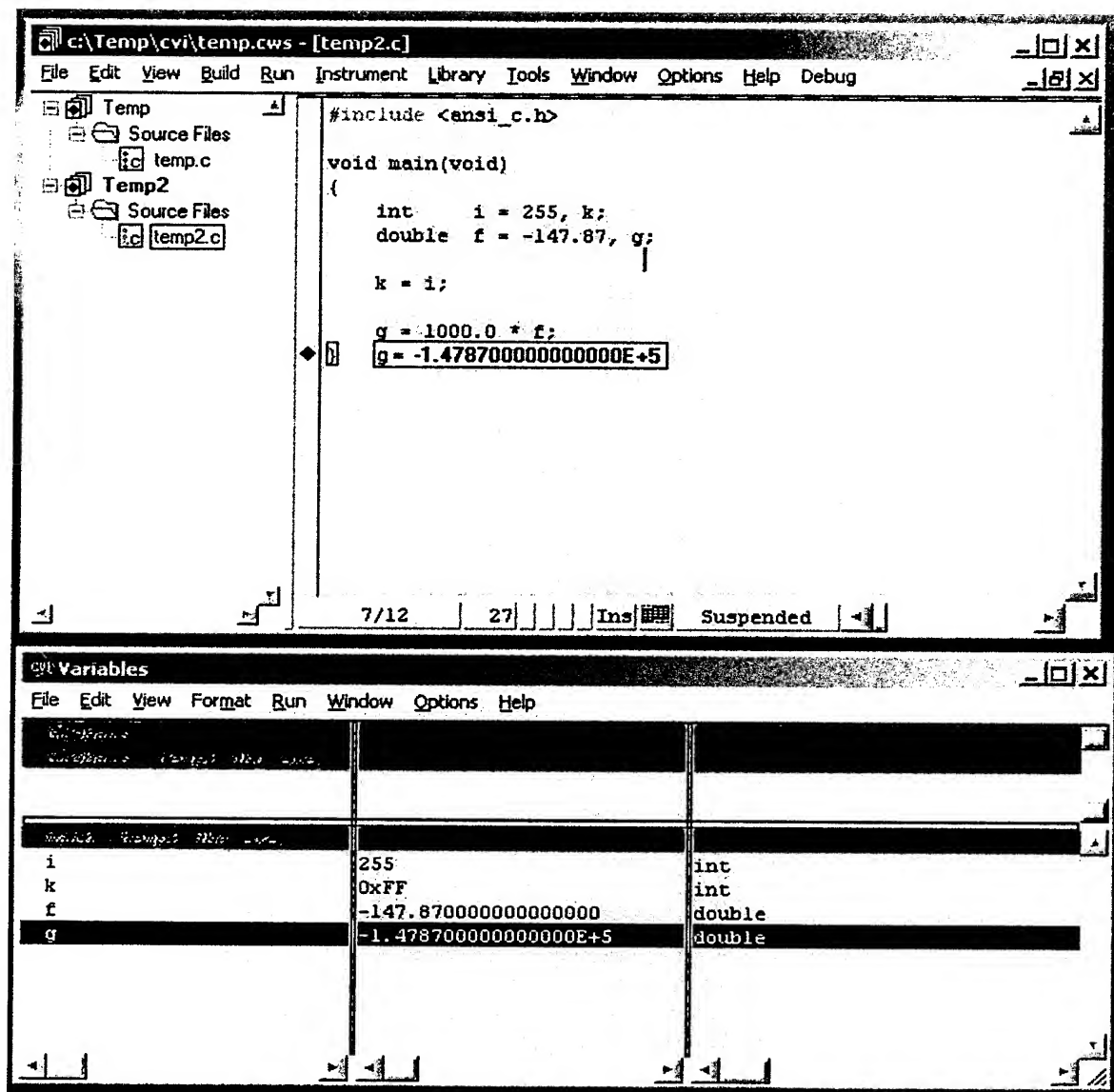


Fig. 6C